

North Trail High School

School Digital Citizenship Plan 2025-2026

Relevant contextual information about your school and School Development Plan:

- SDP Learning Excellence Goal:
 - o Teachers will receive training on Universal Design for Learning (UDL), and culturally responsive pedagogy, which includes utilizing digital platforms and ethical use of technology.
 - O Students are encouraged to take ownership of learning through equitable assessment practices. This includes understanding how to use digital tools responsibly for learning and feedback engagement.
- SDP Well-being Goal:
 - o North Trail High School aims to increase safe and respectful environments, which extends to online interactions and social media use.
 - Our Student Code of Conduct as well as Diversity & Inclusion committee promote respectful communication and cultural awareness critical components of digital citizenship when engaging online.
- Students at our school regularly use technology as part of their coursework and in their everyday lives.

Relevant evidence and data that informs your Digital Citizenship Plan:

- CBE Student Survey (June 2025) indicates:
 - o A need to build a greater sense of belonging and inclusion within the school (Well-Being Questions)
 - o Many students have identified an area of growth for them is reducing their current screen time (Question: "I take care of myself by making sure I don't have too much screen time (42.59% of students agree)).
- Alberta Education Assurance (Spring 2025) outlines:
 - o Students need more resources/supports to aid with problems both in and out of the classroom.

School Digital Citizenship Plan					Progress			
Long Term Goal	Competency (may	Short Term Goals	Outcomes	Activities & Resources	Measures	November	January	June
(e.g. spanning 8-10	be chosen from the	(in support of the long						
months)	CBE DC	term goal)						
	Competencies)							
Long term goal 1:	Informed	Short term goal 1:	Students will	Teacher-supported	Pre- and post-surveys			
				investigation and discussion	of student			
Learners will	• I leverage	Students will investigate	understand the	using case studies of positive	understanding of			
demonstrate	digital tools to	case studies of positive	consequences inappropriate	and negative AI uses in Trail	proper use of AI to			
informed and	learn, express	and negative use of	use of AI.	Time class.	enhance learning in			
responsible	•				beneficial ways			

behaviours while using digital tools in and outside of the classroom.	my creativity and collaborate with others. • I use digital tools to identify problems and take action to find solutions. CBE Digital Citizenship Competencies	Artificial Intelligence (AI) I in the context of school.	commit to using AI to enhance their learning goals.	Teach positive and constructive AI prompts in each Academic class core and options – Exemplars created by teachers. Lessons designed to spark individual interest in topic AI Task Design Considerations. Artificial Intelligence and Task Design Considerations Using Artificial Intelligence Effectively & Ethically in Schools	Collection of teacher and student exemplars outlining evidence of proper student use of AI	
		Short term goal 2: Students and teachers will work together to establish school-wide and classroom norms for responsible technology use. These norms will include clear expectations for digital etiquette, and an understanding of why these guidelines are important.	Students will participate in Trail Time reflections on their current tech habits and articulate at least two strategies for reducing distractions. follow school and classroom norms outlining proper technology use etiquette.	For Grade 10s, Trail Time (homeroom) lessons focused on identifying how to live a healthy lifestyle as part of "Building Maturity and Independence". One of these early lessons asks students to explore how they currently use their phones to check in with their current use of technology. For Grade 11s, students will explore how to maintain positive relationships. As part of this, we will explore the impact of technology on relationships. In all our classes, teachers will have discussions around	Assessments in Trail Time focused on when it is/isn't appropriate to use electronic devices Students and teachers collaboratively create school and classroom technology norms, ensuring these guidelines are meaningful and give students a sense of ownership and voice, as measured by pre- and post-surveys for both groups.	

		Short term goal 3: Students will create personal guidelines for technology use, including scheduled offline periods to promote balance.	Students will create a personal daily schedule that includes designated offline periods and prioritized tasks. set specific, measurable, achievable, relevant and time-bound (SMART) goals for tech use (e.g., "No phone during homework time").	why it is important to be attentive to your work/not distracted and adhere to these policies. Digital Citizenship Teaching Resource In Trail Time, students will work to create plans for their day. Students will work through prioritizing tasks to ensure that they are doing what they want to and that they are balancing both online/offline time. Common Sense Media YouTube Playlist – Digital Citizenship! Grades 9 – 12	Alberta Education Assurance Survey Students will have a completed schedule of how much time they plan to spend on different activities. These plans will be reevaluated later in the year. CBE Student Surveys		
Learners will use digital technologies in ways that demonstrate respect and inclusion, supporting the mental, emotional, and physical wellbeing of themselves and others.	Respectful • I use technology in ways that are respectful and inclusive in my words and actions.	Short term goal 1: Students will develop a common understanding of diversity, equity, and inclusion (DEI) and apply these principles to their online interactions.	Students can define diversity, equity, and inclusion and explain how these concepts apply to digital spaces. identify examples of inclusive and non-inclusive online behaviors during class discussions and case study analysis.	Lessons on equity, diversity, and inclusion in CALM, Trail Time classes and other subject areas. Diversity and Inclusion team Diversity and Inclusion Insite Page	End of the Year Data from CBE Our School Survey. Increased student engagement within school community/initiatives.		

 I am open to multiple viewpoints and perspectives when engaging online. I understand how my digital behavior impacts the well-being of others. 	Short term goal 2: Teachers will build capacity in culturally responsive teaching and digital citizenship integration to model and reinforce respectful online behavior.	Teachers will participate in professional learning sessions on Universal Design for Learning (UDL) and culturally responsive pedagogy in digital contexts. integrate digital citizenship lessons into their subject areas, emphasizing ethical use of technology and inclusive communication. report increased confidence in addressing bias and promoting respectful online behavior in student	DEI Committee Workshops: Host interactive sessions on equity, diversity, and inclusion in digital spaces. Subject-Specific PLCs: Collaborate within departments to create consistent norms and share digital citizenship strategies. CBE CARES Resource Selection Guide Diversity and Inclusion Insite Page Support from the Teaching and Learning with Technology Specialists as needed	End of the Year Data from CBE Our School Survey. Increased student engagement within school community, classroom and whole-school initiatives.		
		behavior in student interactions (via PD feedback surveys).				

- Next Steps & Focuses for the Coming School Year

 Notes to refer to when creating your next DC Plan
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